Year 5	Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
English:	The Odyssey	The Man Who Walked	High Rise	The Tempest	Firebird	The Whale
	 Speeches 	Between the Towers	Character description	 Character descriptions 	 Formal Letters 	 Reported speech
	 diary entry 	Fact file	Police Report	Diary entry	• Retell	 Description
	 dialogue 	 journalistic writing 	 Setting description 	 Play script 	• Character	• Letter to a
	 missing scene, 	 setting descriptions 	Newspaper Article		descriptions	Newspaper Editor
	postcard	 letter of advice 	Persuasive Letter		 Narrative 	
	 advertisement 	 persuasive speech 				The Lost Thing
	 adventure story 	 biography 	Children of the Benin			Diary entries
			Kingdom			 formal letters
	Hidden Figures	The Island	Informal letter			• adverts
	 Non-chronological 	 Welcome guide, 	 contrasting diary entry 			character and
	reports	description	survival guide			setting descriptions
	 job adverts 	 letter of advice 	 eyewitness report 			 non-chronological
	 formal persuasive 	• comparison	• summary			reports
	letters	 diary entry 	 non-chronological report 			 fantasy narrative
	 informal letters 	 imagined conversation 				
	 diary entries 	 narrative sequel 				
	 character descriptions 					
	 opinion pieces 					
Maths:	Place value	Multiplication and division	Multiplication and	Decimals and	• Statistics	• Decimals
	Addition and	• Fractions	division	percentages	• Shape	 Negative numbers
	subtraction		Fractions	 Perimeter and area 	 Position and 	 Converting units
	Multiplication and		Decimal and percentages		direction	• Volume
	division				• Decimals	
Science:	Forces	Earth and Space	Properties and changes of	Reversible and irreversible	Living things and their	Animals including humans
	Explain that unsupported	Describe the movement of the	materials	changes	habitats	describe the changes as
	objects fall towards the	Earth, and other planets,	Compare and group together	Know that some materials will	Describe the differences	humans develop to old
	Earth because of the force	relative to the Sun in the solar	everyday materials on the	dissolve in liquid to form a	in the life cycles of a	age. (puberty and the
	of gravity acting between	system.	basis of their properties,	solution and describe how to	mammal, an amphibian, an	changes that happen to
	the Earth and the falling		including their hardness,	recover a substance from a	insect and a bird	boys and girls)
	object.	Describe the movement of the	solubility, transparency,	solution.		
		Moon relative to the Earth.	conductivity (electrical and		Describe the life process	
	Identify the effects of air		thermal), and response to	Use knowledge of solids,	of reproduction in some	
	resistance, water	Describe the Sun, Earth and	magnets.	liquids and gases to decide	plants and animals.	
	resistance and friction,	Moon as approximately		how mixtures might be		
	that act between moving	spherical bodies.	Give reasons, based on	separated, including through		
	surfaces.		evidence from comparative and	filtering, sieving and		
		Use the idea of the Earth's	fair tests, for the particular	evaporating.		
	Recognise that some	rotation to explain day and	uses of everyday materials,			
	mechanisms, including	night and the apparent	including metals, wood and	Demonstrate that dissolving,		
	levers, pulleys and gears,	movement of the sun across	plastic.	mixing and changes of state		
		the sky.		are reversible changes.		

	allow a smaller force to					
Computing:	have a greater effect. Online Safety	3D modelling	Radio station - Audacity	Explain that some changes result in the formation of new materials, and that this kind of change is not usually reversible. Flowol	Scratch	Strategic Searching
	Use technology safely, respectfully and responsibly; recognise acceptable/ unacceptable behaviour; identify a range of ways to report concerns about content and contact	Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts. Select, use and combine a variety of software to design and create a range of content that accomplish given goals. Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.	Select, use and combine a variety of software on a range of digital devices to create content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts. Use sequence, selection, and repetition in programs; work with variables and various forms of input and output.	Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts. Use sequence, selection, and repetition in programs; work with variables and various forms of input and output. Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs.	Online Use search technologies effectively. Appreciate how results are ranked. Be discerning in evaluating digital content.
History:	What was life like in Ancient Greece and how		How did Tudor monarchs rule differently?	What was life like for ordinary Tudors?	programs.	
	did it influence the		Tudors - The changing power	or amary radors.		
	Western world today?		of monarchs and their effect	Tudors - The changing power		
	Locate GreeceGreek Gods/		on religion and rule today. • When the Tudors ruled	of monarchs and their effect		
	• Greek Gods/ Goddesses		Henry VIII and 6 wives	on religion and rule today.		
	Athens and Sparta		Tudor monarchs	Tudor Day		
	Daily life		Rich and poor life	, add, buy		
	Olympic games					
	Battle of Marathon					

Geography:		Physical Geography -			North America	Geographical skills and
Geography:		Physical Geography - mountains Locate mountain ranges on maps How are mountains formed Features of mountain ranges Climate on mountains How people use mountains Facts about famous mountain ranges including Mount Everest			North America Icate the world's countries, using maps to focus on North America, concentrating on their environmental regions key physical and human characteristics countries, and major cities identify the position and significance of latitude, longitude, Equator, Northern Hemisphere, Southern Hemisphere, the Tropics of Cancer and Capricorn, Arctic and Antarctic Circle USA - states and major cities	Geographical skills and fieldwork - Local area study use fieldwork to observe, measure, record and present the human and physical features in the local area using a range of methods, including sketch maps, plans and graphs, and digital technologies Compasses, map symbols, 4/6 figure grid references.
RE:	Creation and Covenant	Prophecy and Promise Other faiths - Judaism • Passover • Seder plate • Shema	From Galilee to Jerusalem	From Desert to Garden	To the Ends of the Earth	Dialogue and Encounter Other faiths
PE:	Physical: throw, catch, dodge, block Social: co-operation, respect, communication Emotional: confidence, honesty, independence Thinking: tactics, comprehension, observation, creativity	Gymnastics - Physical: symmetrical and asymmetrical balances, rotation jumps, straight roll, forward roll, straddle roll, backward roll, cartwheel, bridge, shoulder stand Social: work safely, support others, collaboration	Voga - Physical: balance, strength, flexibility, co- ordination Social: collaboration, communication, share ideas, respect Emotional: independence, confidence, perseverance, acceptance Thinking: comprehension, provide and use feedback,	Basketball - Physical: run, jump, throw, catch, dribble, shoot Social: collaboration, communication, cooperation, respect Emotional: honesty, confidence, perseverance, fair play Thinking: select and apply skills, make	Cricket - Physical: deep and close catching, underarm and overarm throwing, overarm bowling, long and short barrier, batting Social: collaboration, communication, respect	Tag Rugby - Physical: throw, catch, run, change speed, change direction Social: communication, support, collaboration, sporting behaviour Emotional: honesty, confidence, patience

	Outdoor Adventurous Activities (OAA) - Physical: balance, coordination, run at speed, run over distance Social: negotiation, communication, leadership, work safely Emotional: empathy, confidence, resilience Thinking: problem solving, reflect, critical thinking, select and apply, comprehension	Emotional: confidence, perseverance, resilience, determination Thinking: observe and provide feedback, creativity, reflection, select and apply actions, evaluate and improve sequences Fitness - Physical: agility, balance, co-ordination, speed, stamina, strength Social: collaboration, support, communication Emotional: perseverance, determination Thinking: feedback, comprehension, observation, evaluation	reflection, select and apply, creativity Dance - Physical: actions, dynamics, space, relationships Social: collaboration, consideration and awareness of others, inclusion, respect, leadership Emotional: empathy, confidence, perseverance Thinking: creativity, observe and provide feedback, use feedback to improve, comprehension, select and apply skills	decisions, observation, tactics, feedback Volleyball - Physical: throw, catch, jump, set, dig, serve, rally Social: communication, respect, support and encourage others Emotional: perseverance, honesty, determination Thinking: using tactics, select and apply skills, identify strengths and areas for development, reflection	Emotional: honesty, perseverance, determination Thinking: observation, provide feedback, select and apply skills, tactics, assessing Badminton - Physical: underarm forehand, underarm backhand, overarm forehand, serve, rally, run Social: co-operation, collaboration, communication, respect Emotional: perseverance, patience, honesty Thinking: comprehension, use tactics and rules, make decisions, select and apply	Thinking: make decisions, select and apply skills, comprehension, apply tactics, analysis Athletics - Physical: pace, sprint, relay changeovers, jump for distance, push throw, pull throw Social: collaboration, negotiation, communication, supporting others Emotional: perseverance, confidence, concentration, determination Thinking: observing and providing feedback, selecting and applying, comprehension
Design & Technology:		Mechanical Structures - CAMS Design, make and evaluate an Orrery		Textiles - combining different fabric shapes • Design, make and evaluate a Tudor purse	Food - Celebrating culture and seasonality Design, make and evaluate Focaccia with vegetables	
Art:	Historical Sculpture - Greek Urns Thumb pot Coil pot Slab pot		Painting - Mark Rothko Explore, create and evaluate our own piece of abstract art		vegetables	Drawing - Frank Loyd White - Architect • Drawing for perspective

Music:	Pulse	Voice	Rhythm	Pitch	Digital Music Technology	20 th century music
	To maintain a strong sense of pulse. Create simple rhythmic pieces to show rhythm, melodies, accompaniments.	Maintain an independent part, experiment and perform sounds made by their voice. Follow and perform vocal pieces using a graphic notated score.	Use a variety of timbres and techniques when creating and playing music. Maintain an independent part when playing an instrument in a group. Use musically basic symbols.	To show confidence, expression, skill and level of musicality through taking different roles in performance and rehearsal.	•Use voice, sounds, technology and instruments in creative ways. Use and identify key features of musical structure	Jazz Expressionism Film music
PSHE	Difference and Diversity - recognising the factors that make people different Being Me - exploring different kinds of responsibilities	Being safe - rules for keeping safe and being digitally responsible Bullying matters - understanding their actions and types of bullying	Exploring emotions - strategies to resolve disputes, intensity and range of feelings Being Healthy - healthy lifestyles and making informed choices	Drug education - identifying drugs/substances and identifying influences/ pressure Money matters - enterprise skills and concept of loans, tax, debt	Being responsible - Human rights, rights and responsibilities	Changes - managing difficult emotions and making change positive (RSE) Relationships A Journey in Love
French	As-tu un animal? (Do you have a pet? To know the names of pets. To know how to answer the question "Do you have a pet?" To know what our pet is called. To know how to answer negative structure when talking about animals. To know how to have a conversation about animals.	La date (The date) To know the seven days of the week. To know the 12 months of the year. To know numbers to 31 to say the date. To know how to ask and reply when asked when your birthday is. To know how Christmas is celebrated in France. To know some language about Christmas.	Quel temps fait-it? (What is the weather?) To repeat and recognise French vocabulary for the weather. To know how to ask and say what the weather is like. To describe the weather, in French, on a map of France.	La Maison Tudors (The Tudors) To know how to break down French language (listening). To know how to look out for verbs, adjectives and nouns. To know vocabulary based on Henry VIII and his wives.	Les jeux Olympique's? (The Olympics. To know facts about the ancient and modern Olympics in French. To know sports and their gender article. To know how to say what sports I/other people play/do and what sports I/other people do not play/do.	Les vetements (clothes) To know items of clothes and their gender article. To know how to say what we wear in different weathers. To know how to describe clothes on terms of colours and apply possessive adjectives.