

Year 1 Long Term Curriculum Map - 2023-2024

Year 1	Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
Theme / Topic:	Oi Animals!	Wheels on the bus	Toys and teddies	Giants and Beanstalks	People and places of the past.	Beside the sea
English:	Oi Frog! Mixed up Chameleon Handa's Surprise Labelling and captions Simple sentences Rhyming phrases Speech bubbles riddles Sequencing retell	Owl Babies Autumn/Bonfire poems Leafman The Naughty Bus Nativity story Non-Fiction-Owls Missing poster Rules Retell Story writing	Kipper's Toybox Goldilocks and the 3 Bears Traction man Toys in Space Invitations Lost poster Instructions Retell a familiar story	Jack and the Beanstalk Jaspar's beanstalk The Smartest Giant Spring Poems Instructions Letter writing Question marks, exclamation marks and full stops.	The Queen's Hat/ The Queen's bag. Factfiles Diary Story writing	Storm Whale Tom and Lucy go to the seaside Snail and the Whale Story writing Postcards Posters
Maths:	<u>Place value to 10</u> 1 more 1 less Numbers as words Count forward/backwards Represent objects The numberline Ten frames <u>Addition and subtraction to 10</u> Whole part model Number sentences	Continue with <u>Addition and subtraction to 10</u> 8 Fact families Subtraction Subtraction on a numberline <u>Geometry - Shape</u> 2D shapes 3D shapes Sort shapes Patterns with shapes	<u>Place value to 20</u> More and less Using a numberline Compare numbers <u>Addition and subtraction within 20</u> counting on doubles related facts <u>Place Value within 50</u> Partitioning tens and ones	<u>Measurement -</u> Length and Height Compare lengths and heights Measure in non standard units Measure in CM	<u>Mass and volume</u> Comparing and measuring mass (non standard units) heavier/ lighter Comparing and measuring volume (non standard units) full/ empty <u>Multiplication and division</u> Count in 2's, 5's and 10's Make equal groups	<u>Place value to 100</u> Partition tens and ones Numberlines Compare 2 digit numbers <u>Money</u> Recognise and know coin and note denominations <u>Time</u> O clock half past

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	Fact families, number bonds to 10.		More and less numberlines		Make arrays Make doubles Add equal groups <u>Fractions</u> Find half and quarter of shapes, objects and quantities. <u>Position and direction</u> Use positional language above, below, right left, forwards and backwards. Describe turns, full, half quarter, clockwise and anti clockwise. Ordinal numbers	Measure and record time.
Science:	Animals Including Humans Identify and name a variety of common animals, including fish, amphibians, reptiles, birds and mammals. Identify and name a variety of common animals that are carnivores, herbivores and omnivores.	Seasonal Changes Observe changes across the four seasons. (Autumn and winter) Observe and describe weather associated with the seasons and how day length varies.	Everyday Materials Distinguish between an object and the material from which it is made. Identify and name a variety of everyday materials, including wood, plastic, glass, metal, water and rock. Describe the simple physical properties of a	Plants Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees. Identify and describe the basic structure of a variety of common flowering plants, including trees.	Plants Continued...	Seasonal changes Observe changes across four seasons. (Summer) Observe and describe weather associated with the seasons and how day length varies.

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	<p>Describe and compare the structure of a variety of common animals (fish, amphibians, reptiles, birds and mammals including pets)</p> <p>Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.</p>		<p>variety of everyday materials.</p> <p>Compare and group together a variety of everyday materials on the basis of their simple physical properties.</p>	<p>Seasonal Changes Observe changes across the four seasons. (Spring)</p> <p>Observe and describe weather associated with the seasons and how day length varies.</p>		
Computing:	<p>Computing Skills</p> <ul style="list-style-type: none"> • Use technology purposefully to manipulate and retrieve digital content. • Use technology safely and respectfully. 	<p>Online safety</p> <ul style="list-style-type: none"> • Use technology purposefully to create, organise, store, manipulate and retrieve digital content. • Use technology 	<p>Word processing</p> <ul style="list-style-type: none"> • Use technology purposefully to create, organise, store, manipulate and retrieve digital content. 	<p>Painting</p> <ul style="list-style-type: none"> • Use Technology purposefully to create, organise, store, manipulate and retrieve digital content. 	<p>Programming scratch Jn</p> <ul style="list-style-type: none"> • Understand that programs execute by following precise and unambiguous instructions. • Create and debug 	<p>Programming with ScratchJn</p> <ul style="list-style-type: none"> • To understand what algorithms are. • How algorithms are implemented as programs

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		safely and respectfully.			simple programs.	<p>on digital devices.</p> <ul style="list-style-type: none"> To create and debug simple programs. To use logical reasoning to predict behaviour of simple programs.
History:			CHANGES Changes within living memory linked to toys topic.		FAMOUS PEOPLE Significant historical events. People and places in their own locality.	
Geography:		OUR LOCAL AREA Geographical skills and fieldwork Map work, use simple compass directions and locational and directional language.				SEASIDE Linked to seaside topic. Human and Physical Geography Use basic geographical vocabulary.
RE:	Families Belonging	Belonging Con't Other world faiths- Judasim Waiting	Special People Special meals	Change	Holidays and holy days Reconciliation Other world faiths- Hinduism	Our wonderful world

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PE:	<p>Games- Val Sabin unit 1- focus on ball skills and games. Using a ball and other apparatus. Play games as an individual and in two's. To move safely and actively around the space.</p> <p>Gymnastics- Val Sabin unit D- Flight, body shapes, sequencing actions.</p>	<p>Games- Val Sabin unit 2 throwing and catching and aiming games</p> <p>Dance Val Sabin unit 1 To respond to stimuli, make shapes and create patterns to create dance sequences.</p>	<p>Dance- Val Sabin unit 2 Create movement ideas in response to a story or repeated rhythm to create a dance. To observe themselves</p> <p>Games- val sabin unit 3- bat ball skills and games skipping Understand the importance of rules</p>	<p>Athletics- Val Sabin unit 1 Running, throwing and jumping activities, using equipment appropriately.</p> <p>Gymnastics - Val Sabin unit E- points and patches. To link 2 balances together. To adapt floorwork safely onto apparatus.</p>	<p>Athletics- val sabin unit 2 Combine actions, choose suitable equipment.</p> <p>Gymnastics Val Sabin unit F. To spin, rock, turn and roll with control on various parts of the body. To plan and link a series of movements together. Maypole Dancing- Maypole practise ahead of May day celebrations and maypole display.</p>	<p>Games- Val Sabin Unit 4-Developing partner work. Running games, sending, receiving and travelling.</p> <p>Dance- Val Sabin unit 3 Rolling and sliding. Change and vary actions, work in pairs</p>
Design & Technology:		<p>Food Technology - melting chocolate/ baking christmas biscuits. Create a Christmas decoration using clay.</p>	<p>Design and create a toy using junk modelling Cooking and nutrition- make porridge make cakes for teddy bears picnic.</p>	<p>Construct – Use materials to make known objects for a purpose – Easter Basket.</p>		<p>Design and make a lighthouse.</p>
Art:	<p>Textures- Observe patterns and simple anatomy. Draw/paint a self portrait. Colours –name, collect and apply colours with a range of tools.</p>	<p>Print- Ink Marbling- linked to firework pictures. Bus painting Rubbings – Print with variety of objects Autumn artwork. Pencil drawings - owls</p>	<p>Create scenes- Winter tree in paint, chalk and pencil Paint and sketch teddy bears Paint toys</p>	<p>Draw- Spring flowers drawn from reality and memory Mothers' Day Card</p>	<p>Sketching and portraits- Outdoor sketching of plants and trees Portraits - Queen Elizabeth II</p>	<p>Collage- Seaside collage scene Drawing shells to create texture</p>

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	Collage using a selection of materials (chameleon or other animal)	Christmas Card	Digital Art- linked to computing lesson			
Music:	<p>Pulse</p> <p>Keep a steady pulse and recognise long and short sounds.</p>	<p>Voice</p> <p>Sing and follow performance instructions to start and stop. Recognise high and low sounds.</p>	<p>Rhythm</p> <p>Play and copy rhythm patterns using graphic notation.</p>	<p>Pitch</p> <p>Sing and perform songs recognising changes in timbre, tempo, pitch and dynamics.</p>	<p>Music technology and structure</p> <p>Use technology to create and change sounds.</p>	<p>20th Century Music</p> <p>Folk music,, experimental and disco</p>
PHSE	<p>Being Me - what makes me, me?</p> <p>Difference and Diversity - same and different</p>	<p>Bullying- being unkind</p> <p>Exploring Emotions/relationships - emotions</p> <p>Anti- bullying week</p>	<p>Being Safe - people who keep us safe</p>	<p>Being Healthy- food</p> <p>Money Matters - Jack and the beanstalk</p>	<p>Being Responsible - Rules and responsibilities</p> <p>Relationships</p>	<p>Drug Education - feeling unwell</p> <p>Changes - Growing up</p> <p>A journey in Love</p>