Year 3	Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
Theme:	Healthy Me!	Savage Stone Age	Rotten Romans	Italy	Jack and the Beanstalk	Light
English	The Hodgeheg. Narrative Description Recount Diary writing Information texts	Ug: Boy genius of the Stone Age and his search for soft trousers. Narrative Letter writing. Instructions Comic Strip Persuasive writing Comparing authors	Myths and legends Romulus and Remus Narrative Newspaper report. Letter home. Play scripts. Instructions Poetry	 Narrative Non-chronological report. Diary entry 	 Diary entry. Instructions. Narrative. Explanations 	The Firework Maker's Daughter. Narrative Play script Persuasive argument. Poetry
Maths	Place Value	Addition & Subtraction	Multiplication &	Fractions	Fractions	Shape
	Addition & Subtraction	Multiplication &	division	Mass & Capacity	Money	Statistics
		division	Length & perimeter		Time	
Science	Animals including	Rocks	Forces and magnets		Plants	Light
	Humans (nutrition,	 Compare and group 	 Compare how 		 Identify and 	 Recognise they
	muscles and movement)	rocks based on	things move on		describe the	need light to see
	 Identify that 	their appearance	different surfaces		functions and arts	 Notice that light is
	animals need the	and physical	 Recognise that 		of a flowering plant	reflected from
	right types and	properties	some forces need		 Explore the 	surfaces
	amounts of	 Describe in simple 	contact, but		requirements for	 Recognise that
	nutrition	terms how fossils	magnetic forces		growth	light from the sun
	Animals cannot	are formed	can act at a		Investigate water	can be dangerous
	make their own	Recognise that	distance		transportation	Recognise that
	food	soils are made rock	 Observe how 		Explore the part	shadows are
	 Identify that 	and organic matter	magnets attract		that flowers play in	formed when a
	humans and some	Mary Anning.	and repel some		the life cycle of a	light source is
	animals have		materials and not		flowering plant	blocked
	skeletons and		others			 Find patterns in
	muscles for		Compare and group			the way shadows
	support, movement		materials on the			change
	and protection		basis of being			

Computing	Online Safety Use technology safely, respectfully and responsibly. Recognise acceptable and unacceptable behaviour. Identify a range of ways to report concerns about content/contact.	Logo and scratch Design, write and debug programs Sequence, selection and repetition Logical reasoning	attracted to a magnet Predict whether two magnets will attract or repel depending on which poles are facing Drawing and Desktop Publishing Select, use and combine a variety of software	Word Processing • Select, use and combine a variety of software.	Online Searchers/Surfers Understand computer networks Use search technologies Select, use and combine a variety of software.	Presentation skills • Select, use and combine a variety of software
History		 Stone Age to Iron Age Survival in the Stone Age Skara Brae Mining for copper Stonehenge Hill forts Druids 	The Romans Spread of the Roman Empire Roman Roads Changes due to the spread of the Roman Empire Hadrian's Wall Gods and Goddesses Roman baths			
Geography	Europe -			Extreme Earth - Volcanoes and earthquakes linked to Italy.	All around the world Measure, record human and physical features in the local area. • 8 points of the	Geographical skills and Fieldwork: • 4/6 fig grid reference • ordnance

	 key physical and human characteristic countries, and major cities Italy - rivers, mountains, volcanoes, settlement, land use, trade, natural resources. Atlases and Globes 				compass	survey map to build knowledge of UK • 4/6 fig grid reference Maps, digital mapping
RE	Domestic church (family): Homes Baptism/Confirmation (belonging): Promises	Judaism Advent/Christmas (loving): Visitors	Local church (community): Journeys Eucharist (relating): Listening and sharing	Lent/.Ester (giving): Giving all	Pentecost (serving): Energy Reconciliation (Inter- relating): Choices.	Other World Faiths Universal church (world): Special Places
PE	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin Safe self rescue	Swimming Swim 25m Front crawl, Backstroke, Breaststroke, Dolphin Safe self rescue
PE (FDS)	Athletics Unit 1 - Throwing, sprinting, jumping	Unit 1 – Ball Skills Invasion focus Passing and receiving	Gymnastics - Unit 1 - L	Unit 3 - Net/ court/ Wall games Tennis, badminton, volleyball	Athletics Unit 2	Unit 4 - Striking and Fielding Kwik cricket, rounders
D&T		 Stone age trousers: Develop techniques in textiles. Join materials using glue and stitch 	Roman shield: Design a functional, appealing product. Apply knowledge of how to strengthen, stiffen and reinforce	Pizza: Make pizza and design own packaging Design a functional, innovative product. Model through		Shadow puppet theatre: Design and make a shadow puppet theatre.

Art	Pointillism	Stone age pot:	structures Select from a range of tools Select from a range of construction materials Evaluate against own criteria Make a magnetic board game. Roman Mosaic:	pattern pieces, sketches Evaluate against own criteria European painting:	Sketching:	Collage:
Ari	 Show pattern and texture by adding dots. Pointillist style to create river scenes. Draw lines of different thickness. Sketching hedgehogs 	 Design and make a Clay Stone Age pot. Cave painting: Develop painting techniques. 	Design and make a Roman mosaic.	 To take inspiration from the greats. European art and artists. Cezanne fruit, fields flowers. Michael Angelo - paint upside down. 	 Develop drawing techniques. Sketching fruits and plants/flowers Printing: Develop print techniques. Use fruit/vegetables for printing to create wallpaper. 	Create a collage of a firework display.
Music	Recorders Stave, Semibreve Minim Perform Duet Repeat sign Notes B, A, G Group performance. Hear a melody	Unit 1 Pulse Range of sounds Play the rhythm Create own rhythm Steady pulse as a group Voice: Create and lead	Recorders Bar lines Double lines Minim Time signature Dotted notes Ostinato Note E Pitch: Create simple rhythmic	Unit 3 Rhythm Rhythm and pulse Internalising words Compose Compose and notate rhythms Create and lead a group performance	Recorders Tied notes Semibreve Slurred notes Duet Note D Music technology and structure: create, change	 20th Century Music recognise and describe some features of film music listen to and use features of recorded music from different traditions, genres, styles and times

PSHE	and create a graphic score. Create simple rhythmic patterns and melodies. Exploring Emotions Feelings Being Me What makes you, you?	a group performance Hear a melody and create a graphic score Bullying Bullying Bullying Difference and Diversity Stereotyping	patterns, melodies and accompaniment s Being Safe Road safety/consent	 Hear a melody and create a graphic score Pitch: Create simple rhythmic patterns and melodies. Being Healthy Food Drug Education Safe and Harmful Objects 	and combine sounds. Recognise and use basic musical structure. Being Responsible Rights and responsibilities Relationships	Money Matters • Earning Money Changes • Uncomfortable Changes A Journey in Love
French	J'Apprends Le Français	Seasons	Musical Instruments	Fruits	Ice-creams	Transport
	I'm learning French!	Les Saisons	Les Instruments	Les Fruits	Les Glaces	Les Transports