

Year 1 Long Term Curriculum Map

	Advent 1	Advent 2	Lent 1	Lent 2	Pentecost 1	Pentecost 2
Theme / Topic:	Oi Animals!	Wheels on the bus	Toys and teddies	Giants and Beanstalks	Kings and queens	Beside the sea
English:	Oi Frog! Mixed up Chameleon Handa's Surprise Labelling and captions Non- Fiction information booklet Sequencing Rhyming	The Naughty Bus Non-Fiction Wanted poster Rules Retell Story writing	Goldilocks and the 3 Bears Dogger Invitations Instructions Retell a familiar story	Jack and the Beanstalk The Smartest Giant Instructions Letter writing Question marks, exclamation marks and full stops.	The Queen's Knickers Factfiles Diary Story writing	Storm Whale Tom and Lucy go to the seaside Snail and the Whale Story writing Postcards Posters
Maths:	Place value to 10 Addition and subtraction to 10	Geometry - shape Place value to 20	Addition and subtraction to 20 Multiples of 2, 5, 10 Place value to 50	Measurement Length and Height Weight and volume	Multiplication and division Fractions Position and direction	Place value to 100 Money Time
Science:	<u>ANIMALS</u> Identify and name a variety of common animals including carnivores, herbivores and omnivores. Describe and compare their structure. Identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense. Working scientifically	<u>SEASONS</u> Observe changes across the four seasons. Observe changes across Autumn and winter	<u>MATERIALS</u> Distinguish between an object and the material from which it is made. Identify, name and describe the properties of a variety of everyday materials. Compare and group. Working scientifically	<u>PLANTS</u> Identify and name a variety of common wild and garden plants, including deciduous and evergreen trees. Identify and describe the basic structure of a variety of common flowering plants, including trees. Working scientifically.	<u>PLANTS</u> <u>Continued...</u>	<u>SEASONS</u> Observe changes across four seasons. Observe changes across spring and summer Observe and describe weather associated with the seasons and how day length varies.
ICT:	Word	Editing digital photos	Internet safety Powerpoint	Internet Coding	Coding	Coding

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History:			CHANGES Changes within living memory linked to toys topic.		FAMOUS PEOPLE Significant historical events, people and places in their own locality.	
Geography:		OUR LOCAL AREA Geographical skills and fieldwork Map work, use simple compass directions and locational and directional language.				SEASIDE Linked to seaside topic. Human and Physical Geography Use basic geographical vocabulary.
RE:	Families	Belonging Waiting	Special People Special meals	Change	Holidays and holy days Reconciliation	Our wonderful world
PE:	Games - Val Sabin unit 1- focus on ball skills and games. Using a ball and other apparatus. Play games as an individual and in two's. To move safely and actively around the space. Gymnastics - Val Sabin unit D- Flight, body shapes, sequencing actions.	Games - Val Sabin unit 2 throwing and catching and aiming games Dance Val Sabin unit 1 To respond to stimuli, make shapes and create patterns to create dance sequences.	Dance - Val Sabin unit 2 Create movement ideas in response to a story or repeated rhythm to create a dance. To observe themselves Games - val sabin unit 3- bat ball skills and games skipping Understand the importance of rules	Athletics - Val Sabin unit 1 Running, throwing and jumping activities, using equipment appropriately. Gymnastics - Val Sabin unit E- points and patches. To link 2 balances together. To adapt floorwork safely onto apparatus.	Athletics - val sabin unit 2 Combine actions, choose suitable equipment. Multiskills- Teeball Take part in a competitive game Agility ladders for SAQ skills and drills. To develop fitness, speed and co-ordination using feet.	Games - Val Sabin Unit 4- Developing partner work. Running games, sending, receiving and travelling. Dance - Val Sabin unit 3 Rolling and sliding. Change and vary actions, work in pairs
Design & Technology:	Printing using various means to create print eg wax crayon, tie dye	Working in clay to create a Christmas decoration Food Technology - melting chocolate	Design and create a toy using junk modelling Cooking and nutrition	Construct – Use materials to make known objects for a purpose – Carve, Pinch and roll coils and slabs using a	Technical Knowledge Construction of a shield and castle.	Design and create a simple kite that will fly

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		Create a model vehicle		modelling media. Make simple joins		
Art:	Textures Observe patterns and simple anatomy. Colours –name, mix, collect and apply colours with a range of tools	Ink Marbling Rubbings – Print with variety of objects Develop impressed images Autumn artwork. Pencil drawings Christmas Card	Winter scenes in paint, chalk and pencil Mosaic teddy bears Digital Art	Spring flowers drawn from reality and memory Mothers' Day Card	Outdoor sketching of plants and trees Portraits - self and Queen	Seaside collage scene Drawing shells to create texture
Music:	Pulse Keep a steady pulse and recognise long and short sounds.	Voice Sing and follow performance instructions to start and stop. Recognise high and low sounds.	Rhythm Play and copy rhythm patterns using graphic notation.	Pitch Sing and perform songs recognising changes in timbre, tempo, pitch and dynamics.	Music technology and structure Use technology to create and change sounds.	20 th Century Music Folk music,, experimental and disco
PHSE	Being Me - what makes me, me? Difference and Diversity - same and different Link to Science topic - Humans and other animals.	Bullying- being unkind Exploring Emotions/relationships - emotions Link to Anti bullying week	Being Safe - people who keep us safe Link to RE topic special people	Being Healthy- food Money Matters - Jack and the beanstalk Link to plants and Jack and the Beanstalk Literacy	Being Responsible - Rules and responsibilities Link to Kings and Queens History topic	Drug Education - feeling unwell Changes - Growing up Link to RSE